Advanced Dungeons & Dragons

# PLAYER CHARACTER RECORD

Character _____

Align. _____ Race _____ Class _____ Level _____

Player's Name _____ Family _____ Race/Clan _____

Homeland _____ Liege/Patron _____ Religion _____

Sex _____ Age _____ Social Class _____ Status _____

Ht. _____ Wt. _____ Birth Rank _____ # Siblings _____

Hair _____ Eyes _____ Appearance _____

Honor _____ (Base Honor _____) Reaction adjustment _____

## ABILITIES

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| | STR | Hit Prob | Dmg Adj | Wgt Allow | Max Press | Op Drs | BB LG |
| | DEX | Rctn Adj | Missle Att Adj | Def Adj | | | |
| | CON | HP Adj | Sys Shk | Res Sur | Pois Save | Regen | |
| | INT | No of Lang | Spell Lvl | Lrn Sp | Spells Level | Spell Immun | |
| | WIS | Mag Def Adjust | Bonus Spells | Spell Fail | Spell Immun | | |
| | CHR | Max No Hench | Loy Base | Rctn Adj | | | |

## MOVEMENT

| | | | |
|---|---|---|---|
| Base Rate | | | |
| Light | ( | ) | _____ |
| Mod | ( | ) | _____ |
| Hvy | ( | ) | _____ |
| Svr | ( | ) | _____ |
| Jog | ( x2 | ) | _____ |
| Run | ( x3 | ) | _____ |
| Run | ( x4 | ) | _____ |
| Run | ( x5 | ) | _____ |

## SAVING THROWS

| | | |
|---|---|---|
| _____ | Paralyze Poison | _____ |
| _____ | Rod, Staff, or Wand | _____ |
| _____ | Petrify Polymorph | _____ |
| _____ | Breath Weapon | _____ |
| _____ | Spells | _____ |
| Modifier | | Save |

## ARMOR

Adjusted AC — Armor Type (Pieces)

Surprised _____ _____

Shieldless _____ _____

Rear _____ _____

Defenses _____

| HIT POINTS | Wounds |
|---|---|
| | |

## WEAPON CHART

| Weapon | #AT | Attack Adj/Dmg Adj | THAC0 | Damage (SM/L) | Range | Weight | Size | Type | Speed |
|---|---|---|---|---|---|---|---|---|---|
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Special Attacks _____

Ammunition: _____ _____ ☐☐☐☐

☐☐☐☐ ☐☐☐☐ _____ ☐☐☐☐

☐☐☐☐ ☐☐☐☐ _____ ☐☐☐☐

## Special Abilities

## Proficiencies / Skills / Languages

_____(___/___) _____(___/___)

## Gear

| Item | Location | Wt. | Item | Location | Wt. | Item | Location | Wt. |
|---|---|---|---|---|---|---|---|---|
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## Supplies

Water / Wine ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Rations ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Feed ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

## Experience

## Treasure

Coins

Gems

Other Valuables

## Miscellaneous Information (Magical Items, Command Words, Small Maps, Etc.)

## Henchmen / Animal Companions

| Name | AC | Race / Class | HD/Lvl | #AT | THAC0 | Dmg / Effects | HP | Skills / Abilities |
|---|---|---|---|---|---|---|---|---|
| | | | | | | | | |
| Background | | | | | | | | |
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| Background | | | | | | | | |
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